

Directions: Regular Play

1. Place nine cards face down on the table in front of the student(s). (Make sure there is one card representing each of the nine different shapes: square, heart, diamond, circle, triangle, rectangle, octagon, star, and oval.)



2. Let a student roll the double dice.
3. The student determines the shape on the outer die, turns over the corresponding card, and reads (or listens as you read) the situation.
4. The student determines the number on the inner die and reads the corresponding question.
5. The student answers the question.
6. A token can be given for reinforcement for a correct answer (optional).
7. The card is returned face down to its original place on the table.
8. The next student rolls the double dice.
9. This continues until all tokens are given out or time runs out.

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Game Variations

Stack Them High

Play as directed in *Regular Play*, except the instructor uses all of the cards in the deck and places each specific shape in its own stack (i.e., all the *heart* cards are stacked on top of each other, all the *oval* cards are stacked on top of each other, etc.). There should be nine stacks of cards, each stack containing six cards. As a student rolls the double dice, he/she finds the correct shape, takes the top card from that stack, answers the question indicated by the inner die, and places the card under the respective stack.

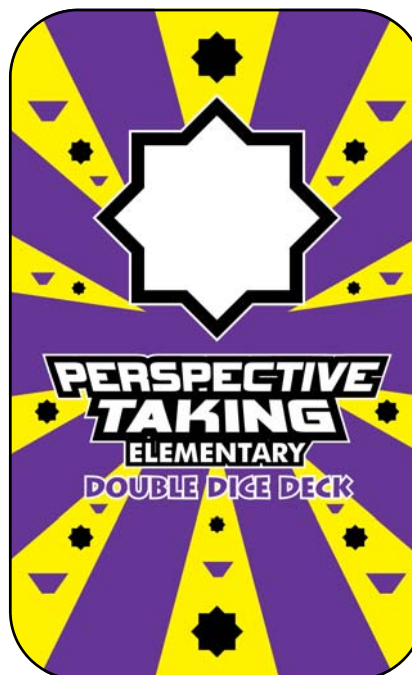
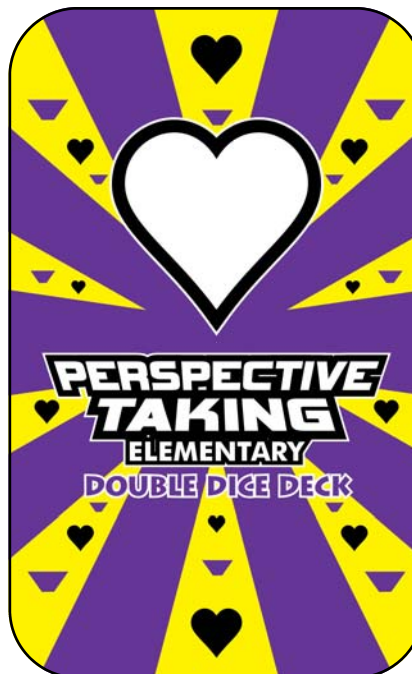
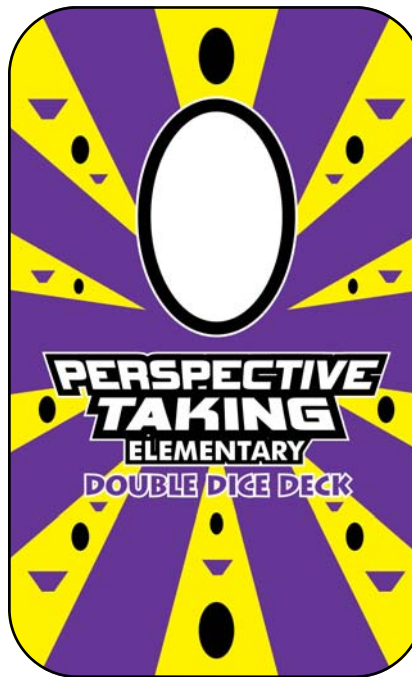
All Play

Play as directed in *Regular Play*, except the instructor gives each person his/her own nine cards. This allows each student to respond to a question every time the double dice is rolled. (Up to six players can play.)

Flash Cards

Don't use the dice or tokens. Use the cards as flash cards. Place the cards in one deck and allow the students to take turns drawing a card and responding to the questions or statements on each card.

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Your dad and little brother are making paper airplanes. They fly them, and your dad's airplane easily wins.

- 1 How might your brother feel?
- 2 What might your brother say?
- 3 What might your brother do?
- 4 How might your dad react?

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Jennifer is playing in the water fountains. Her sister is sitting and watching. Jennifer goes over and grabs her sister's hand and brings her over to play.

- 1 How might Jennifer's sister feel?
- 2 What might Jennifer's sister say?
- 3 What might Jennifer's sister do?
- 4 How might Jennifer react?

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Tracy is playing basketball. She can usually make her shots, but today nothing is going in the basket. Tracy has a game tomorrow.

- 1 How might Tracy feel?
- 2 What might Tracy say?
- 3 What might Tracy do?
- 4 How might Tracy's coach react?

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