



#SAS-10

# MagneTalk<sup>®</sup>

## Early Classifying

Magnetic Game Board Fun!



Food



Transportation



Around the  
Home



Clothing



Animals

35  
Magnetic  
Tiles!

14" x 18"  
Game Board!



Created by Sharon G. Webber, M.S., CCC-SLP  
Design by Chuck Hart

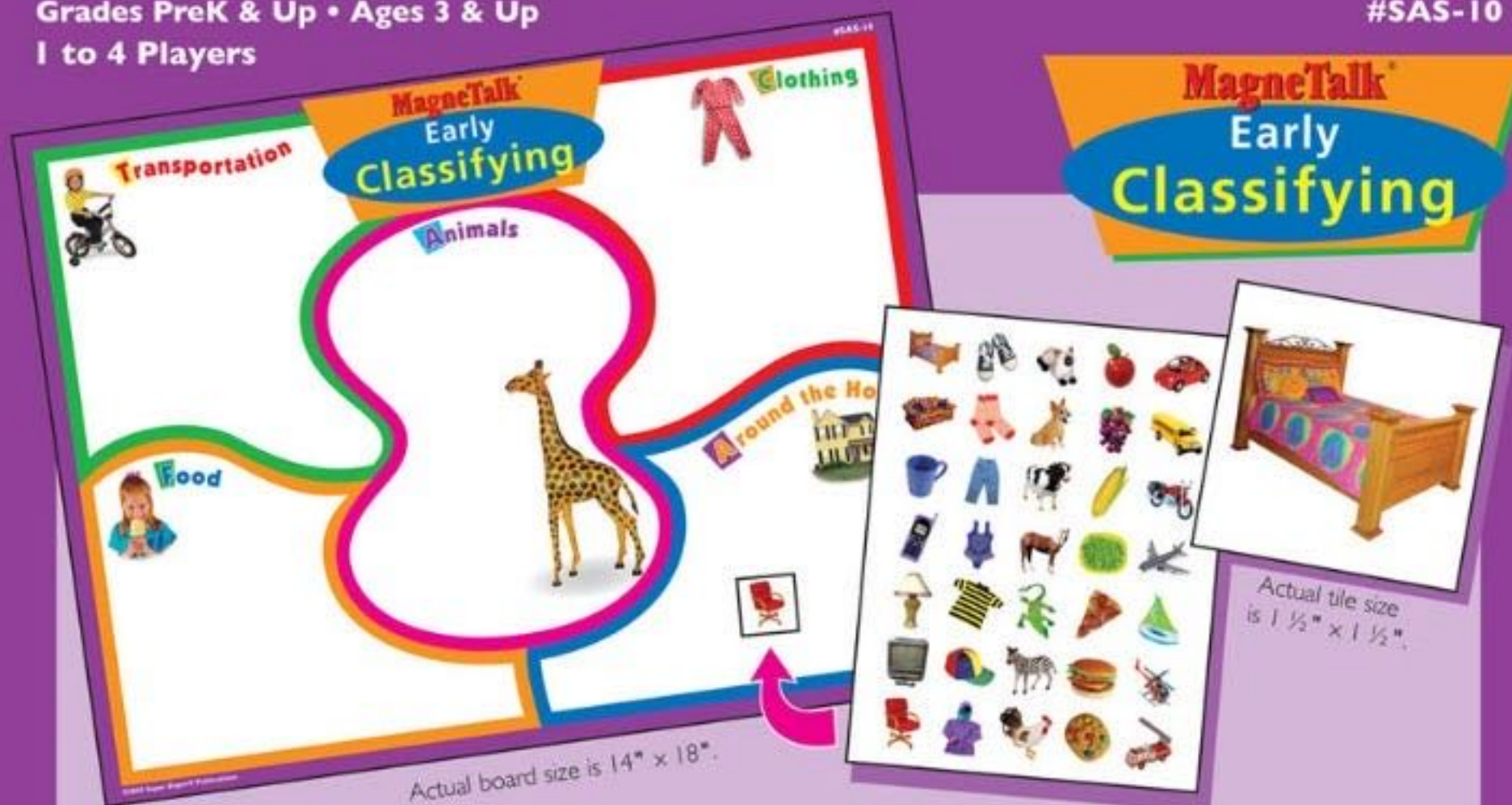


**WARNING!**  
CHOKING HAZARD - Small parts.  
Not for children under 3 yrs.



Grades PreK & Up • Ages 3 & Up  
1 to 4 Players

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**G**et ready for Magnetic *MagneTalk*! This fun classifying game includes one 14" x 18" magnetic game board and 35 magnetic vinyl tiles (1½" x 1½"). *MagneTalk* encourages fine motor development, vocabulary expansion, and critical thinking. Magnetic tiles include:

**Transportation**

airplane  
boat  
bus  
car  
fire engine  
helicopter  
motorcycle

**Clothing**

bathing suit  
cap  
coat  
jeans  
shirt  
sneakers  
socks

**Animals**

cat  
chicken  
cow  
dog  
horse  
lizard  
zebra

**Food**

apple  
cookie  
corn  
grapes  
hamburger  
peas  
pizza

**Around the Home**

bed  
cell phone  
chair  
cup  
lamp  
sofa  
television

**Game Ideas**

**Category Placement** – Place all or some of the magnetic picture tiles facedown. Player chooses a tile, identifies it, and talks about the item (how we use it, size, etc.). Then he/she places the tile in the correct category (ex: place the "bus" tile in the Transportation section of the game board, etc.).

**Listening** – Place picture tiles from different categories faceup. Instructor says, "Find an item you'd wear," etc. Player identifies a correct tile and places it in the correct category (ex: place the "sock" tile in the Clothing section of the game board, etc.).

**Category Mix-Up** – Place all of the magnetic picture tiles faceup, some in the correct category, some in the incorrect category on the game board. After placing all of the tiles, player chooses a tile, identifies the tile, and determines if the tile is in the correct category. If it is in the correct category, the tile stays in place. If it is in an incorrect category, the player moves the tile to the correct category and tells why it belongs. Play continues until all tiles are in their proper category.

**Memory** – This is for 2–4 players. Place all tiles facedown. Each player chooses a category (ex: Player One may choose Transportation, etc.). Players take turns turning over a tile. If the tile matches his/her category, player places the tile in his/her category on the game board (ex: Player One chooses a car tile and places it on Transportation, etc.). If the tile is not in the player's category, he/she returns the tile facedown. Play continues in turn. The first player to place all seven tiles in his/her category wins!



**WARNING!** This product contains magnets or magnetic components. Magnets sticking together or becoming attached to a metallic object inside the human body can cause serious or fatal injury. Seek immediate medical help if magnets are swallowed or inhaled.



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MagneTalk

Early  
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Transportation



Clothing



Animals



Food



Around the Home





